

To which Hollows Guild should you belong?

By Mary McCulloch

I. Rank the following activities (1=least enjoyable, 9=most enjoyable)

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|------------------------|-----------------------|-----------------------------|
| ___ A. Reading | ___ E. Drinking juice | ___ I. Punching and kicking |
| ___ B. Making pies | ___ F. Laying bricks | |
| ___ C. Quiltmaking | ___ G. Whittling wood | |
| ___ D. Caring for pets | ___ H. Knot-tying | |

II. Rank the following problems that come with being a member of each guild.

(1= problem you'd least like to endure, 9=problem you wouldn't mind so much)

- ___ A. Having to wear glasses from too much reading
- ___ B. Having a sick stomach from too much taste-testing
- ___ C. Having sore fingers from needle pricks
- ___ D. Smelling like a dog
- ___ E. Having your hands dyed red, purple, or blue from squeezing berries
- ___ F. Sore toes from accidentally dropping stones on your feet
- ___ G. Splinters
- ___ H. Ropeburn. And walking funny because you're not used to being on land.
- ___ I. Always smelling like gadbalm because you get new bumps and bruises every day

III. Rank the following locations.

(1=Place you'd least like to be imprisoned for the rest of your life, 9=Place you would most like to be imprisoned for the rest of your life.)

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|----------------------|-----------------------|------------------------------------------------------------------|
| ___ A. Library | ___ E. Orchard | ___ I. Deep dark forest so I could continue to practice sneakery |
| ___ B. Kitchen | ___ F. Rock Quarry | |
| ___ C. Tailor's Shop | ___ G. Lumberyard | |
| ___ D. Dog house | ___ H. Hull of a ship | |

IV. Rank the following nicknames commonly associated with each Guild.

(1=nickname you'd least like to have, 7=nickname you'd most like to have).

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|---------------------|------------------|----------------------------------------------------------------------------------|
| ___ A. Four Eyes | ___ E. Grapeface | ___ I. No nickname (since no one would risk the sure pummeling that would ensue) |
| ___ B. Toast Burner | ___ F. Blockhead | |
| ___ C. Pinhead | ___ G. Pinocchio | |
| ___ D. Dogbreath | ___ H. Sea Dog | |

Scoring

Tally up the total number of points for each letter.

A _____ C _____ E _____ G _____ I _____
B _____ D _____ F _____ H _____

If you scored highest in...

A...you are in the **Bookbindery Guild!**

You will love being a member of this Guild where you will enjoy full access to the Ban Rona Library where you can inhale the delicious smell of old books every day (just don't be too spooked by Madame Sidler!)

B...you are in the **Cookery Guild!**

You will learn to make your culinary dreams come true as a member of this Guild, and your friends and family will love the edible delights you bring home (although they may run from your samples at first until you've had a bit more practice!) Making good bean brew is harder than it seems, as Podo Helmer could attest.

C...you are in the **Needlery Guild!**

Welcome to the home of Ban Rona's warmest quilts and most fashionable Hollish attire! As a Needlery guilding, everyone you know will come to you for advice on the latest styles (and also to have you mend a few seams or two after a hearty game of Tacklesmash).

D...you are in the **Houndry Guild!**

You'll be in heaven in the Houndry with more dogs and puppies to play with than you know what to do! Don't get discouraged if learning Dogspeech is harder than Leeli Wingfeather makes it look. You will relish the feeling of flying when you drive your houndrick for the first time.

E...you are in the **Juicery Guild!**

Apple, Pear, Grape, Ermentine, Sugarberry...you name the Hollish fruit, and you'll learn the magic of making its delectable juice as a member of this Guild. But be forewarned...local Ridgerunners have been known to stalk Juicery guildings since they know you have access to copious amounts of fruit. It may be best to befriend a member of the Durgan Guild to walk you home from school each day....

F...you are in the **Rockwright Guild!**

You will sleep well at night as a member of the Rockwright Guild, knowing that the stonework of the Watercraw, the Great Hall, and every home in Ban Rona has been designed under the skillful eye of a member of the Rockwright Guild. Just be sure to get some steel-toed boots before the first day of class (beware of falling rocks!)

G...you are in the **Woodwright Guild!**

Need a new chair? New desk? New houndrick? No problem for you as a member of the Woodwright Guild. The world (or at least all its furniture) will be at your fingertips as you learn the trade that has outfitted all of Ban Rona with its signature Hollish furniture.

H...you are in the **Sailery Guild!**

If you like the feeling of the wind in your hair and the smell of sea salt fresh off the Dark Sea of Darkness, then you will love life as a guilding in the Sailery. You will take pride in mastering the skills that have protected the Green Hollows for epochs from the dangers of Fangs, sea dragons, and the Pirates of Yorsha Doon.

I...you are in the **Durgan Guild!**

This oldest of the Hollish Guilds needs no introduction. You will learn to sneakily sneak with the finest sneakers that ever snook. And you'll get pretty beat up in the process. But you'll forget all about that when you see how cool you look in your Durgan cape.